

Assessments

Through conversation and interaction, students will demonstrate their understanding.

Throughout the building process, students will document their learning in a portfolio style of their choosing to provide formative evidence of understanding.

They will create their world in Fortnite Creative as a way of showing a summative grasp of the topic.

They will also disseminate what they know to their peers and teachers verbally as part of a demonstration either in person or through video.

Rubric

	Developing	Competent	Proficient	Distinguished
Project Content/ Learning Objectives	Theme Park and ride design does not show an understanding of the goals or learning objectives.	Theme Park and ride design shows a basic understanding of the goals and a basic demonstration of learning objectives.	Theme Park and ride design reflects understanding of the goals and a demonstration of desired learning objectives.	Theme Park and ride design reflects an understanding and synthesis of the goals, and a mastery of the learning objectives.
Project Development	Theme Park and ride design does not work, or is only partially complete, preventing its intended use.	Theme Park and ride design demonstrates basic functionality, and is mostly complete.	Theme Park and ride design functions in the way the student intended and is complete.	Theme Park and ride design is functional and refined, with extra features that exceed expectations.
Project Aesthetics/ Design	Theme Park and ride design requires more attention to the look and feel of the experience as well as the general design.	Theme Park and ride design shows some attention to aesthetics and thoughtful design but is incomplete or lacking in some aspects of layout and design.	Theme Park and ride design is well organized and pleasing to the eye; easy to navigate and understand. Demonstrates thoughtful design.	Theme Park and ride design is well organized, makes good use of space; great use of available and user-created assets; world is inviting and thoughtful, and intentional design is apparent.
Reflection	Student demonstrates difficulty describing the intent of the theme Park and ride design.	Student can mostly describe/ reflect upon the basics of the theme Park and ride design.	Student provides a thoughtful reflection/ explanation of the Theme Park and ride design and how it relates to the desired learning outcomes.	Student can describe the Theme Park and ride design in great detail, demonstrating a depth of understanding that exceeds expectations..