

ASSESSMENT

Assessments

Completed Project: Alternate Ending Machinima—a published video with the setting and acting taking place in Fortnite Creative mode with voiceover acting.

Rubric

See attached rubric template

	Developing	Competent	Proficient	Distinguished
Project Content / Learning Objectives	Project does not convey the required information or understanding as it pertains to the learning objectives.	Project shows a basic understanding of the subject and demonstration of learning objectives.	Project reflects understanding of the subject and demonstration of desired learning objectives.	Project reflects understanding and synthesis of the subject, and mastery of the learning objectives are met or exceeded.
Project Development	Project is incomplete, lacks a developed story, and requires much attention to the video production.	Published video demonstrates an alternate ending to the game but is lacking in polish. Additional attention to rehearsing and video editing required.	Published video reflects a thoughtful approach to creating and rehearsing prior to publishing the final video. Project could benefit from further refinement.	Project is well developed and refined. It is clear that great thought went into the analysis of the text and development of the story. Attention to detail is noted with regard to the published Machinima story.
Project Aesthetics/ Design	Project requires more attention to the look and feel of the experience as well as the general design.	Project shows some attention to aesthetics and thoughtful design, but is incomplete or lacking in some aspects of layout and design.	Project is well organized and pleasing to the eye; easy to navigate and understand. Demonstrates thoughtful design.	Project is well organized, makes good use of space; great use of available and user-created assets; world is inviting and thoughtful, and intentional design is apparent.
Reflection	Student demonstrates difficulty describing the intent of the project.	Student can mostly describe/ reflect upon the basics of the project and intended learning objectives.	Students provides a thoughtful reflection/ explanation of the project and how it relates to the desired learning outcomes.	Student demonstrates a thoughtful analysis of the text and understanding of Machinima as a medium of expression.